

# Massive, Global, Mobile, WIFI, and RUM How eBay and PayPal Measure and Improve Site Speed

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#### The eBay Inc. Portfolio

























#### Performance Management at eBay MarketPlace



## Works With Internal Teams:

- Prepare For CDN
- Tune Internal Ops For CDN

Manages Internal
Development Of
Real User Metrics
Performance
Measurement
Tools



Works With
External CDN
Vendors And
Deploys CDN
Configurations

Manages External
Synthetic
Performance
Measurement
Tools





#### Massive, Global, Mobile, WIFI, and RUM

## Massive

Many Billions Of Hits Per Day

## Global

 From Just About Every Country- With Non-USA Business Same Size As USA Business- But Growing Quickly

### **Mobile**

"Mobile First" Company- App Volumes
 Already Substantial Part Of Our Business
 And Also Trending Upward

## WIFI

 Wireless Broadband Devices Such As Tablets, Smart TVs, And Digital Signage Stores All Part Of Our Strategy

### RUM

We Develop Our Own Real User Metrics
 That Can Handle Our Measurement Needs
 At Our Scale





#### Performance Measurement – Three Main Types

#### Synthetic testing (ThousandEyes, Catchpoint, Keynote, etc)

- Waterfall chart
- Small numbers of agents
- Powerful for network measurements and triage
- Small sample size = not deal
- CDN cache proximity to agents can distort results

#### Real User Metrics Are 100% Accurate But

- No waterfall chart
- Generate massive data
- Not in use by every client app

#### Log Analysis

Best solution if you have storage/CPU

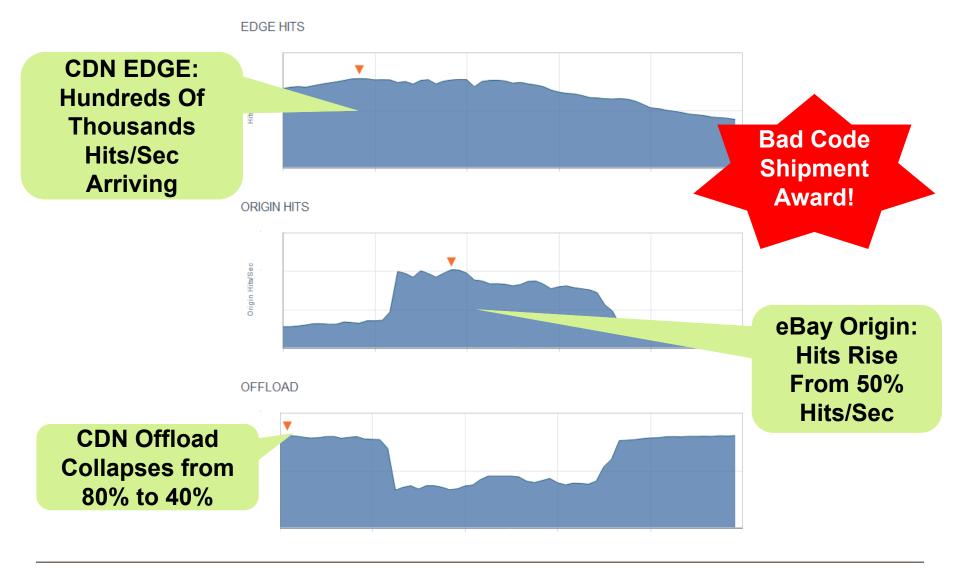
#### **Best Practice: Use Everything**

TRIANGULATE AND INTERPRET from all methods





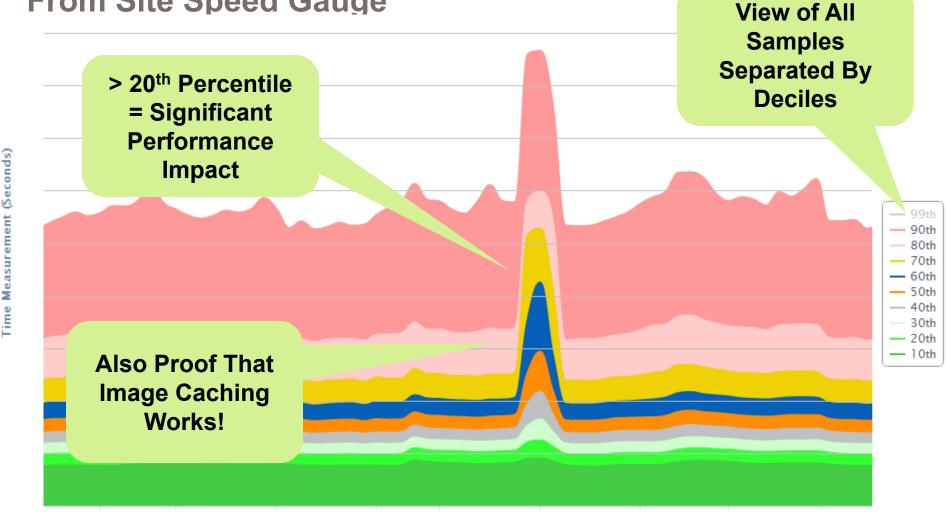
#### Measuring Performance: View Of A Catastrophic Failure







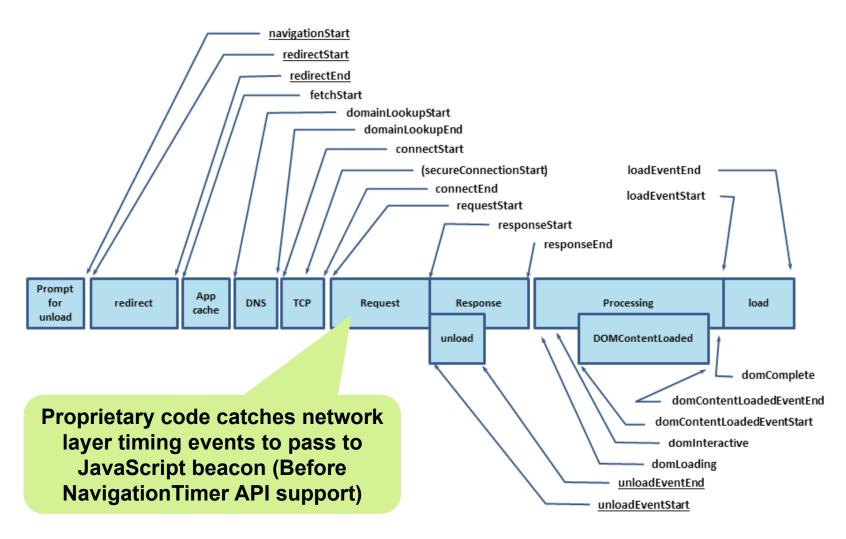
Measuring Performance: Catastrophic Failure Impact From Site Speed Gauge







#### Visualization of Web Page Timing Elements

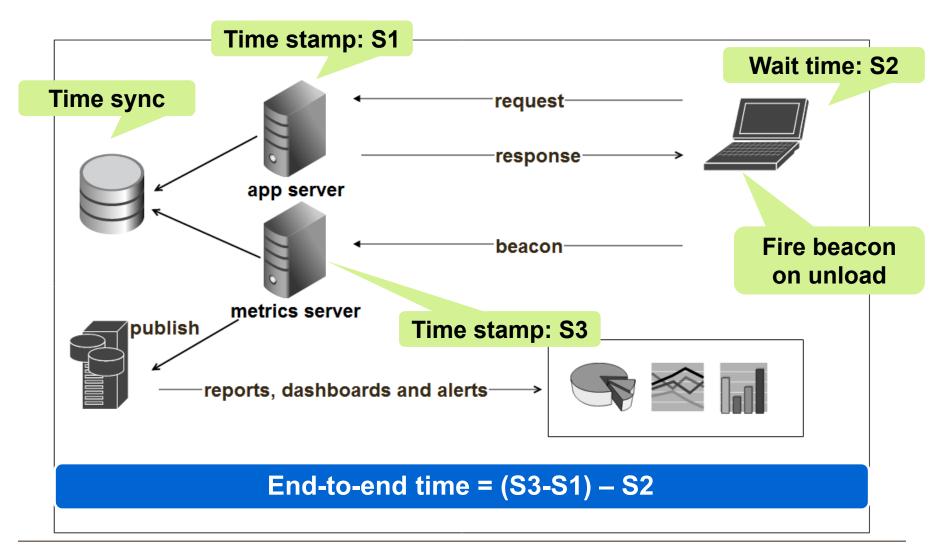


Event Graph Source: https://dvcs.w3.org/hg/webperf/raw-file/tip/specs/NavigationTiming/Overview.html





#### High Level RUM Design









```
<%@ taglib prefix="r" uri=...%>
<html>
 <head>
  <r:RUMTop/>
 </head>
 <body>
 <r:RUMBottom/>
 </body>
</html>
```

**Limit Data Volume** 

**Default Sampling (X%)** 

# Sampling Can Be Customized @

- Page
- Experiment
- Pool Or Box





#### eBay Timing API

#### **Supports All Browsers**

#### **Total Server Side Time**

#### **Fine Granular Server Side Visibility**

- Services End-to-end Time
- HTML Markup Generation Time
- Fragments Generation Time

#### Fine Granular Client Side Visibility

- Document Ready
- On Load
- Dwell Time (On Load To Un Load)
- AJAX Calls End-to-end Time
- Total Ads (Iframes) End-to-end Time
- Individual Ads End-to-end Time
- Fragments Load Time

#### **Custom Timers**



# Ads: The Little Things That Cause Total Obliteration And Lots Of Revenue



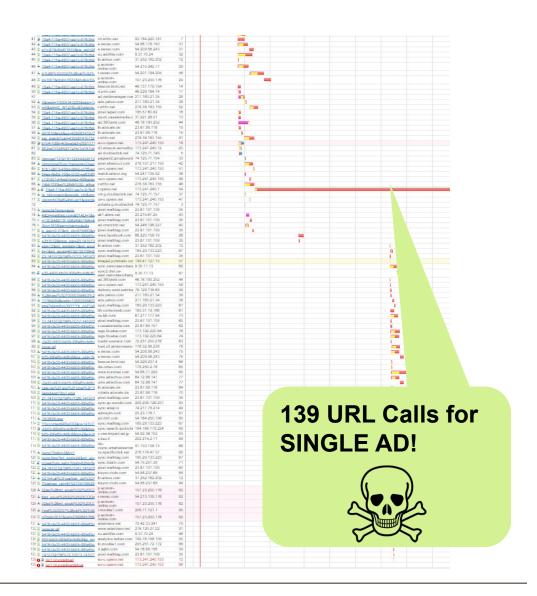
# **Major Contributor Of SLOWNESS**

# Majority Of 3rd Party Ads Are Not Optimized

- Too Many Resources/Domains
- No Basic Optimizations Like Minification
- Too Many Re-directions
- Too Much Everything!

## A/B Tests With / Without Ads:

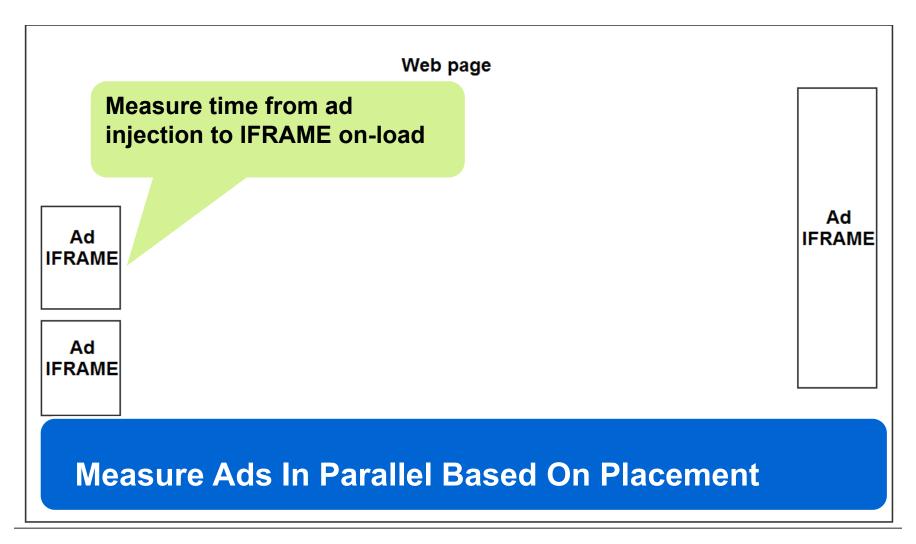
- Business Metrics Improve Without Ads
- Ad Revenue Decreases (Obviously)







#### How eBay Measures Ad Load Time

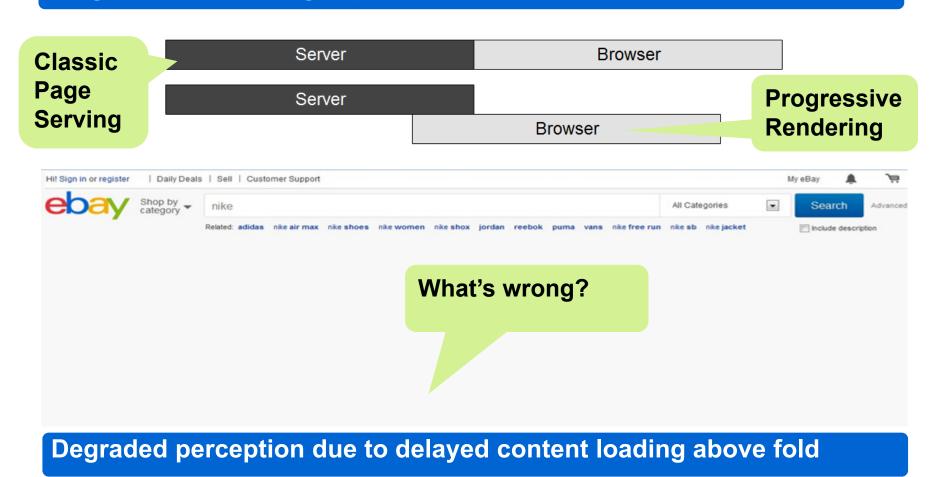






#### **End-to-end Time Vs. Perception Experiments**

#### Progressive rendering improved end-to-end time in our tests







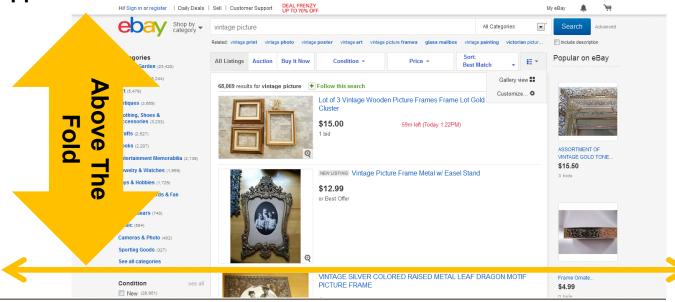
#### How eBay Measures Performance Above Fold

#### eBay Measures

- Above Fold: time from first pixel change to last pixel change in viewport
- No browser API support yet for this

#### **eBay Custom API**

- Use many images
- Measure time from first byte until all above fold images load
- Result is a good approximation of above-the-fold load time







#### Page Load Time Vs. User Experience

#### Some Features Increase Page Load Time

Bigger images, videos...etc.

### Better User Experience Justifies Page Load Time

• Example:









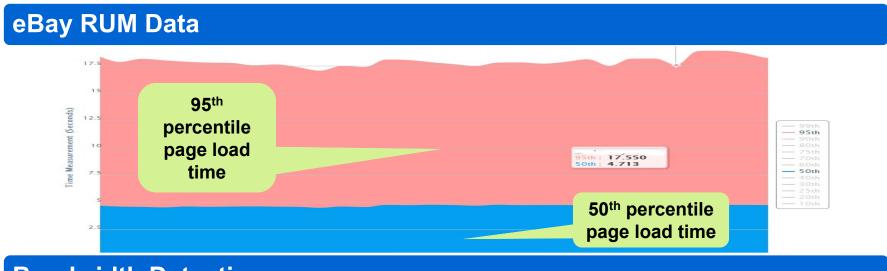
225x225 (6.8K)

96x96 (2.5K) 140x140 (5K)





#### How eBay improves performance for 95th percentile users



#### **Bandwidth Detection**

- Covers only transfer rate of bytes
- Not effective

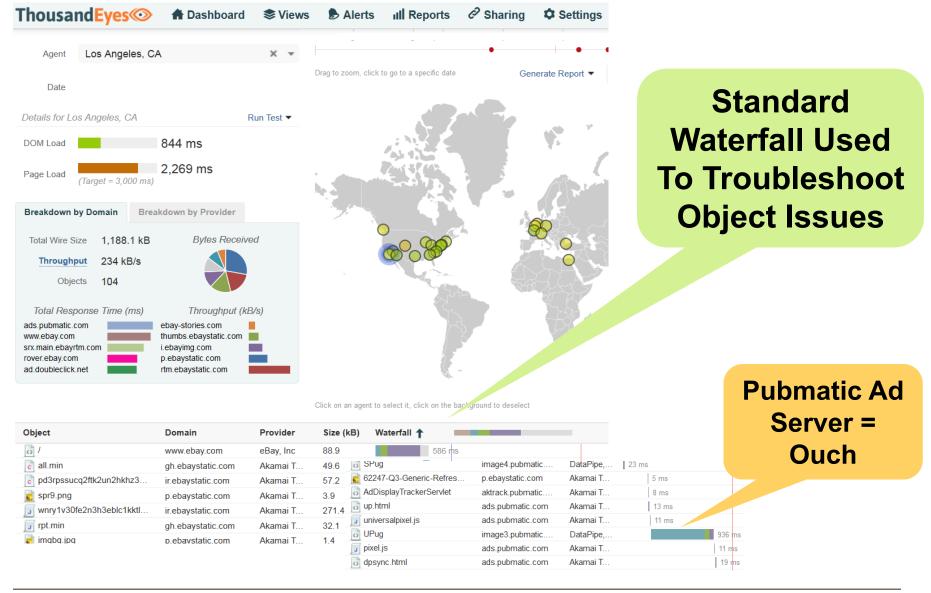
#### **Bandwidth Plus Performance Detection**

- Measures almost everything
- Leverages RUM data
- Drop heavy features for 95th percentile users and experiment



#### eBay Synthetic Testing: ThousandEyes



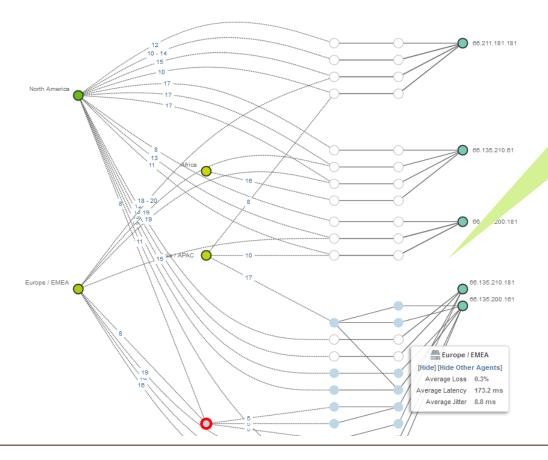




#### eBay Synthetic Testing: ThousandEyes





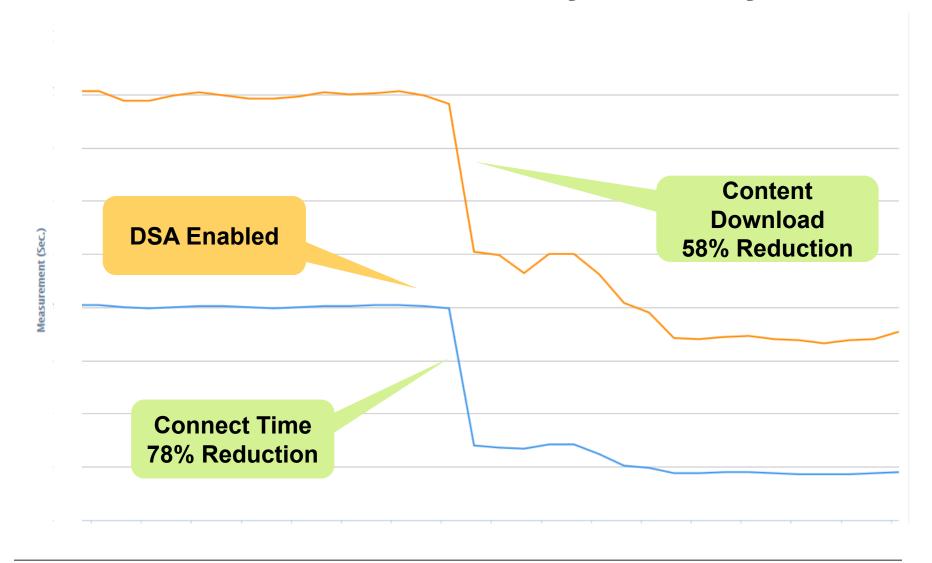


Network Path View Used For Troubleshooting Internet Issues





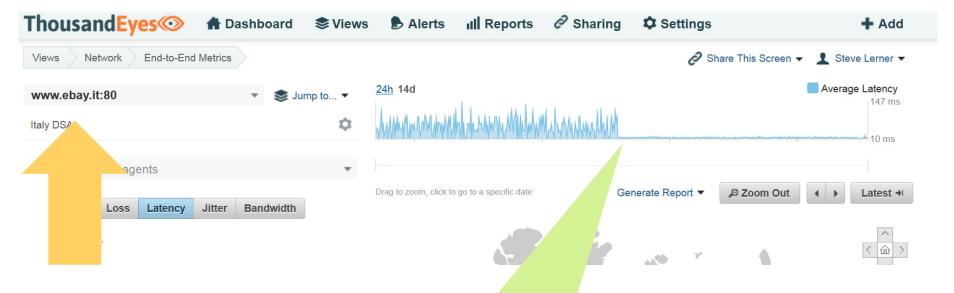
### Performance: Akamai DSA for Italy www.ebay.it







#### Performance: TRIANGULATE! DSA In Italy

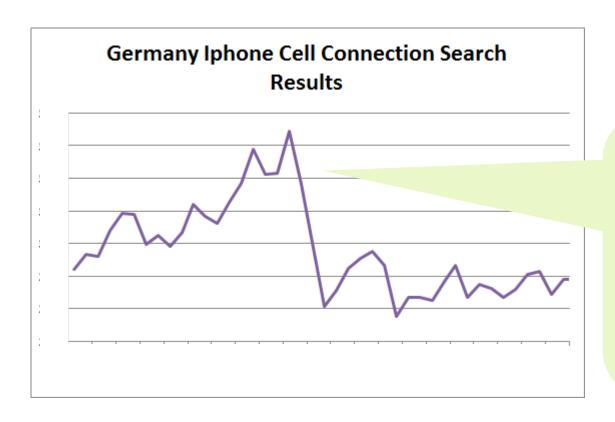


90% Reduction In Latency From ThousandEyes Agents To www.ebay.it When DSA Enabled





# Performance: DSA w/ SSL For Mobile JSON API Mobile App



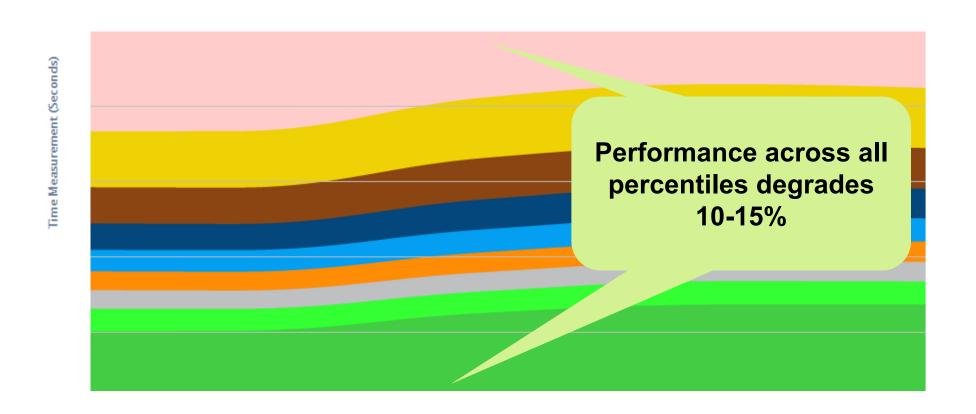
DSA Improve
Mobile Search
Results In Germany
By One Second
(27%) At Peak

Data From eBay Mobile Team





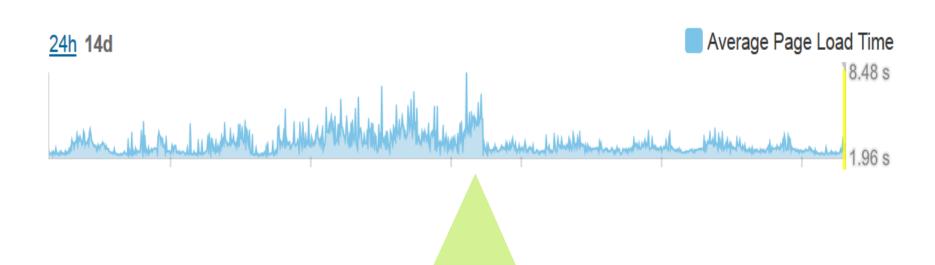
# Performance: What Happens When We Turn DSA OFF?







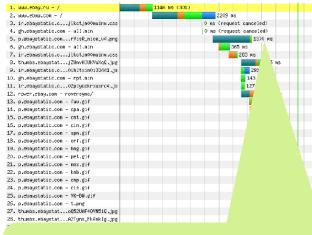
#### **Performance: Global DNS**



50% Reduction In Page Load Time Measured From ThousandEyes Global Synthetic Agents



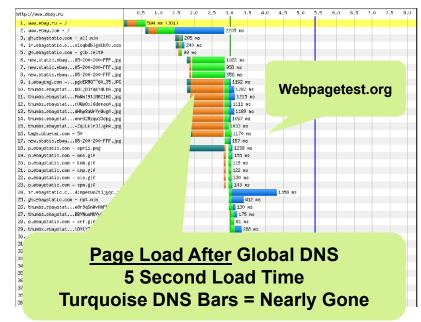
#### Performance: Global DNS Improving Speed In Russia



# Page Load Before Global DNS 9 Second Load Time Long Turquoise Bars = Slow DNS

#	Resource	Content Type	Start Offset	DNS Lookup
1	http://www.ebay.ru/	-	0.915 &	688 ms
2	http://www.ebay.com/	text/html	2.249 8	872 ms
3	http://ir.ebaystaticinw.css?dataUrl=true	-	2.899 €	-
4	http://qh.ebaystatic4&siteId=215&h=20475	-	2.914 6	-
5	http://p.ebaystatic/sprVisR nice v4.png	lmage/png	4.599 €	1295 ms
6	http://qh.ebaystatic4&siteId=215&h=20475	text/css	3.537 €	-
7	http://ir.ebaystaticinw.css?dataUri=true	text/css	4.092 s	-
8	http://thumbs.ebaystzijZUmvHlUKVuXqQ.jpq	lmage/jpeg	4.848 s	486 ms
9	http://ir.ebaystaticpe0ihitxin0i33441.js	application/x-javascript	4.272 s	-
10	http://qh.ebaystaticR&siteId=215&h=20476	application/x-javascript	4.272 s	-
11	http://ir.ebaystaticja02plycckmxxxrc4.js	application/x-javascript	4.28 s	-

>1 Sec DNS Time



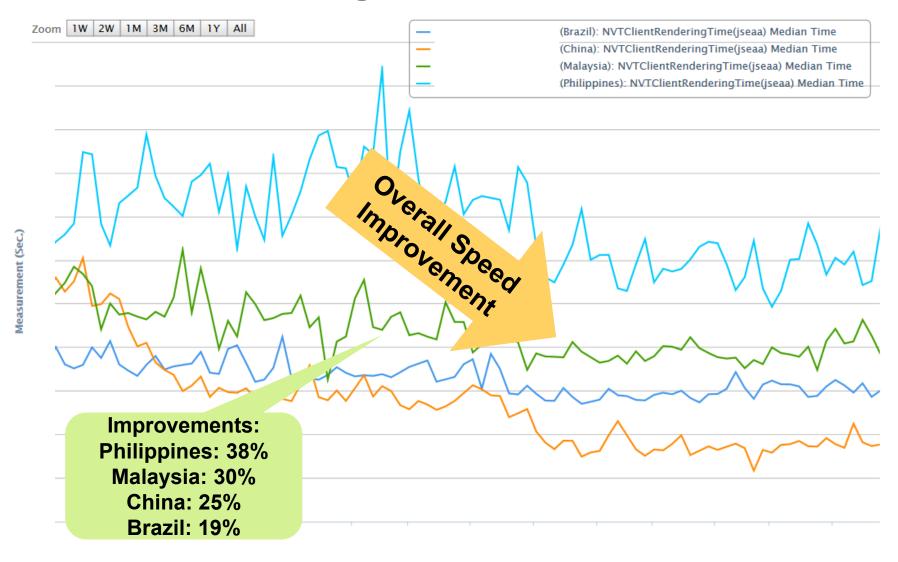
#	Resource	Content Type	Start Offset	DNS Lookup	
1	http://www.ebay.ru/	-	0.363 s	70 ms	
2	http://www.ebay.com/	text/html	0.94 s	65 ms	
3	http://qh.ebaystaticF&siteId=215&h=25262	text/css	1.592 6	85 ms	
4	http://ir.ebaystaticb0v.css?dataUri=true	text/css	1.592 s	70 ms	
5	http://qh.ebaystaticF&siteId=215&h=25264	text/css	1.593 6	-	
6	http://new.static.eb0-85-200-200-FFF.jpq	lmage/jpeg	1.938 6	73 ms	
7	http://new.static.eb0-85-200-200-FFF.jpq	lmage/jpeg	1.938 ธ	-	
8	http://new.static.eb0-85-200-200-FFF.jpg	lmage/jpeg	1.938 s	-	
9	http://l.ebayimg.comScpgcERMQ~~60_35.JPG	lmage/Jpeg	2.848 s	93 ms	
10	http://thumbs.ebaystxfbDijD3Yq4YdLhA.jpg	lmage/jpeg	2.848 s	80 ms	
11	http://thumbs.ebaystHmPmNnl9t1MR21KQ.jpq	lmage/Jpeg	2.848 s	-	
12	http://thumbs.ebayst7rUWpOxJ6deeaoA.jpg	lmage/jpeg	2.849 8	-	ľ

70ms DNS Time





#### Performance: Switching CDNs For ViewItem Photos







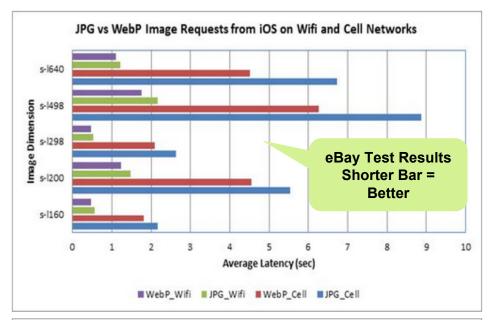


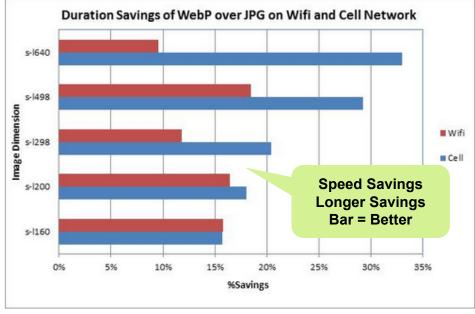




JPG: 19K (500x500)

WebP: 13K (500x500)









#### **Inside View Of Key CDN Settings**

#### **Using Dynamic Site Acceleration (DSA)**

 Can Be Used As Giant Big Dumb Proxy To Move TCP And SSL Termination Close To End-users

#### **Tiered Distribution**

Turn On For Images, N/A For DSA

#### **Downstream Cacheability Settings**

- Ensure That You Separate Cache Behavior Of CDN From Cache Behavior Sent To Clients
- Should You Pass Headers From Origin? Do Origin Apps Set Correct Cache Control?

#### **Triggering Measurements Based On**

- User Agent (Mobile Vs Tablet Vs PC)
- Geo
- Image Type (Webp Vs JPEG)





#### Summary, Wisdom, And The Future

#### The Internet Is A Multidimensional Universe!

 Don't Fall For (Or Supply) A Single Summary Metric- It Doesn't Exist

#### Performance Measurement Requires A Multifaceted Approach

- Synthetic Tests
- Real User Metrics
- Ideally Log File Analysis
- Triangulate Results To Understand Cause And Effect

#### **The Future**

- Link RUM And Synthetic Testing
- Link Cost To Performance
- Eliminate barriers to scaling analysis: ElasticSearch, MapReduce, CloudVMs





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